**1356 – “Golden Bull” A Timeline Extension Mod Patch Notes**

**V2.0.3**

# General

* Changed color of Lothringia to be more in line with CK2 (New color is 114 143 176)
* Added two events notifying Player(s) when Feudalism is ending.
* Added an event for the FIRST nation to reach Dip tech 6, have Colonial Ventures (Exploration 2), and have finished the Exploration Decision to unlock Exploration ideas
* Reverted a bunch of ideas back to their Vanilla counterparts (Oirat, Austria, Norway, etc.)
* Added hidden compatch for Missions Expanded & 1356 Compatibility (\*\*\*CURRENTLY DOES NOT INCLUDE YUAN OR FRANCE. \*\*\*)
* Added a unique Government for Veche republics that form Russia to stay a republic

# Balance

* Rebalanced any Idea Groups that used to give extra monarch points, those have been removed
* Leon and Galicia no longer can form Castile
* Buffed Jerusalem Ideas slightly (Idea 5 gains +1 free leader pool, Idea 4 Gains -15% Missionary Cost)

# Bug Fixes



- Fixed a bug where forming the HRE as Austria forced you to keep archduchy

- Disabled the Crusader State decision since the government is broken currently.

- Potentially fixed a bug that causes England to have York as a ghost vassal if they refuse to make them a subject

- Fixed a bug where Imperialism unlocked at tech 23 instead of tech 29 (always vanilla tech lvl +6 for our content.)

- Fixed a bug that caused Jogailia to appear as a woman instead of a man(edited)

- Fixed an oversight that caused Natives to receive Mercantilism events before meeting Europeans

- Fixed an oversight that caused all great works to be built in a month. #BlameFlandy

- Disabled Sale of Gunpowder events until they can be reworked

- Disabled Mercantilism CoT event until it can be reworked

- Building the Seville Cathedral no longer requires you being East Slavic culture

- Added event to remove Players vision of the Americas if they discovered it before 1500, do not have exploration ideas, their capital in the New World, are NOT Norway, and are NOT a Native.

- Fixed a bug where Auvergne’s 5th idea was a negative

- Fixed Toulouse having two Ambitions

# Localisation

* Added missing localization for Zimbabwe, Kitara, and Aksum decisions